

North Tonawanda Department of Youth, Recreation & Parks
Adult Co-Ed Kickball 2019
Rules & Regulations

I. Rosters

- a. A team's roster must consist of a minimum of 12 players (4 of which must be female)
- b. Players must be at least 16 years of age as of July 1, 2019
- c. All players must sign a liability form in order to be considered a member of a team. NO PLAYER will be admitted to play without signing the liability form.
- d. Any player who participates on a team without first signing a liability form will cause their team to forfeit the game.

II. Game times/fields

- a. Games will start promptly at their assigned times.
- b. Location of games will be at the NT city softball fields, primarily Gilmore, Galassi, Martinsville & Felton
- c. Teams must have at least 8 players (4 female) by game time, or else a forfeit will be declared. The umpire's time is official.
- d. A coin flip will decide home field advantage (regular season only). The higher seeded team will be home in all playoff games.

III. Rules

a. Lineup & Defensive Alignment

- i. A team may play with a maximum of 9 players (4 female) or a minimum of 8 players (4 female) in the field.
- ii. Players may be aligned in any position on the field, but a team must have a pitcher and catcher and 3 outfielders at all times.
- iii. Extra players not playing in the field may still bat in the lineup.
- iv. Players can freely switch in and out of the field defensively so long as the team maintains a minimum of 4 females in the field at all times.
- v. Players must maintain the same batting position for the entirety of the game.
- vi. Kicking order MUST alternate by gender until availability of a particular gender has been exhausted.

b. The Game

- i. Regulation games will be 9 innings.
- ii. In the event of darkness or inclement weather, games will be considered official after the completion of 5 innings.
- iii. A fifteen (15) run rule will be in effect after 5 innings.
- iv. Games tied at the end of 9 innings will follow the extra-innings speed up rule as follows:
 - a. The last out from the previous inning will be placed as a runner on second base.
 - b. Each half-inning will end after the defensive team has recorded two (2) outs.
 - c. Pitching/Defense i. Pitchers cannot bounce the ball. Any pitch higher than one foot off the ground will result in an illegal pitch and be considered a ball.
- ii. All pitches must be delivered in an underhand motion.
- iii. The pitcher must have at least 1 foot in contact with the pitching rubber when releasing the ball. Exception: Martinsville and Stenzil (Umpire's discretion).
- iv. The pitch must be delivered at an acceptable pace based on the umpire's discretion

- v. A strike is a pitch within the strike zone that is either not kicked or missed by the kicker.
- vi. Foul balls are considered a strike.
- vii. Two strikes constitute an out. (A foul ball resulting in a second strike on a batter will also constitute an out.)
- viii. Players may get a player out by either tagging the base on a force out, or striking the runner with the kickball. NOTE: A defensive player may not hit a runner's head/neck with the ball. If done so, the runner will be awarded the base. Exception: if the runner dives, ducks, or makes a movement that puts their head/neck in the path of the ball.
- ix. There are no lead-offs. Runners may only leave their base once the ball has been kicked by a batter. A runner will be called out for leaving a base early.

d. Kicking/Batting

- i. A kick made outside the batter's box will be considered a dead ball, and a strike will be called against the batter.
- ii. There is no bunting. A kicked ball must travel past the bunt line to be ruled a legal hit. Any ball not reaching this distance will be a dead ball, with a strike called against the batter.
- iii. A walk issued to any male will result in a walk to the following female as well, provided the female is the next kicker due up

e. Scores and Scheduling

- i. Teams will receive a scorebook, and are responsible for keeping track of team lineups, and score.
- ii. Winning team is responsible for reporting the final score by 12:00 midnight on the night of the game or else the game will be recorded a loss for both teams. There are four ways to report final scores.
 - a. Call 695-8520 ext. 5511 and leave name of teams and final score
 - b. Text 471-7626
 - c. Email ntrecreation@yahoo.com
 - d. Tweet @ntrecreation
- iii. Make up dates will be scheduled for Wednesday
- iv. In the case of inclement weather call the sports hotline at 695-8520 and press 1 anytime after the sound of the automated voice.
- v. For any questions please contact the league commissioner at 695-8520 ext. 5511

f. Forfeits

- i. Any team that does not have 8 players (4 female) available at game time will forfeit the game.
- ii. Any team that forfeits must pay a \$35 forfeit fee prior to the following week's game. Payment can be made at the Recreation Department (500 Wheatfield St.)
- iii. Any team that fails to pay the forfeit fee will be removed from remainder of play for the season.

g. Miscellaneous

- i. No metal cleats allowed. No steel toed shoes allowed.
- ii. All jewelry must be removed.
- iii. Each team will receive a kickball. They will be responsible for bringing it to all games. Should the ball become warped or damaged, it can be brought into the Rec Dept for a replacement. Each team will be granted 1 replacement before a \$5 charge is applied.
- iv. NO ALCOHOL PERMITTED ON TEAM BENCHES.